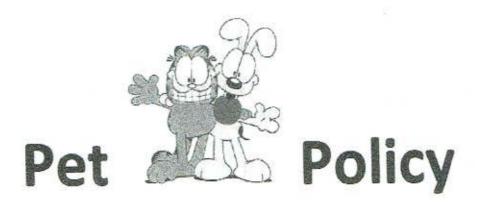
SUGGESTIONS FOR HAPPY CAMPING AT TIMBERLAKE

The rules, as written, are condensed, no explanations of "why not." But if you need a "why not," please ask and we will be glad to clarify any questions in your mind. We love you and want things to go right for everyone.

- SPEED LIMIT IS 3 M.P.H. No exceptions.
- 2. ALL GUESTS MUST CHECK IN TO OFFICE BEFORE PROCEEDING TO SITE.
- Check out time is 11 AM. Those who have reasons to stay longer, please make arrangements at the office. Check in time is 1 p.m.
- QUIET TIME IS 10 P.M. LIGHTS OUT AT LIAR'S CLUB AT 10 P.M. OFFICE OPENS AT 8 A.M. AND CLOSES AT 8 P.M.
- ALCOHOL: This is a family campground and we do allow drinking. But there are rules that go along with
 it. Do not display any alcoholic beverages of any kind. Keep it covered. Do not let drinking take control
 of you and CAUSE YOU to get out of control. No alcohol allowed at the Liar's Club.
- DON'T allow children to throw road gravel or any rocks into the grass or water. This is a serious problem.
- No wading in pond from the shore, ACCESS VIA DOCK ONLY. Swimming only. There is no lifeguard on duty. Inner tubes to be used in pond only, not in the creek. <u>No "roughhouse" on raft.</u> Return life jackets to office. NO SWIMMING AFTER DARK
- 8. Fishing is free. Don't keep fish that you are not going to eat. <u>CARP AND CATFISH</u> to be returned to the water. Put all your fishing trash and containers in the garbage cans. <u>DON'T LITTER</u>. IF YOU DROP IT, PICK IT UP. NO EISHING AFTER DARK
- Boating is free but is done with restrictions. Proper care is to be taken with use of the equipment or use is forfeited. Return life jackets to office. Take your litter with you.
- 10. FROGS! YOU CAN LOOK BUT NO CATCHING OR HANDLING. NO GIGGING OR KILLING FOR ANY REASON.
- 11. <u>RESTROOMS AND SHOWERS:</u> No smoking inside. No wet bathing suits or dripping bodies outside of dressing stalls. No washing feet in lavatories. No pets inside. LARGE TUB INSIDE RESTROOMS ARE FOR BABIES ONLY. THE LARGE TUB OUTSIDE THE LARGE RESTROOM IS FOR LAUNDRY ONLY. NO POTS AND PANS OR DISHES TO BE WASHED AT THE RESTROOMS. NO DUMPING OF PORTA POTTIES INSIDE RESTROOMS. USE DUMP STATION FOR PORTA POTTIES. PARENTS ARE RESPONSIBLE FOR THEIR CHILDREN IN THE RESTROOM, CLEAN UP AFTER THEM. Please take all items that you carried in, with you when you leave.
- 12. LAUNDRY: No noisy sneaker in dryer after 9 p.m.
- PETS: must be kept on a leash and walked in the designated area. Clean up after your own dog if it
 makes a mess on the campground. YOU'RE POOP, YOUR CAN! No pets in the restrooms. DON'T ALLOW
 YOUR PET TO DIG HOLES. PLEASE TRY TO KEEP YOUR DOG QUIET.
- 14. No hatchets or axes in the woods. Don't litter in the woods. Carry all trash out with you.
- 15. NO DAMS IN/ACROSS THE CREEK!
- DON'T remove garbage cans from stands for any reason.
- 17. NO FIRES except in fire pits or rings. DO NOT MOVE FIRE RINGS FOR ANY REASON.
- NO digging holes.
- TREES: NO CHOPPING OR TRIMMING OF TREES OR SHRUBS. WE WILL TAKE CARE OF IT IF SOMETHING IS
 IN THE WAY. NO NAILS TO BE DRIVEN INTO OUR TREES. NO CARVING OF ANY KIND ALLOWED, NO TREE
 CLIMBING.
- 20. TENTS GO ON BARE SPOTS ONLY, NOT ON THE GRASS
- NO SPARKLERS, FIRECRACKERS, FIREWORKS, SOUVENIR WHIPS, BOWS AND ARROWS, SLINGSHOTS, CAP
 PISTOLS, BB GUNS, FIREARMS OR EXPLOSIVES OF ANY KIND.
- 22. NO WASHING OF CARS. Carwash in Bryson City, Cherokee and Sylva.
- PLEASE DON'T LITTER.



- 1) All Pets On Leash at all times.
- 2) Use the designated dog walking area. Pick up after your pets. Please dispose of waste at your sites waste receptacle. Your Poop- Your Can!
- 3) No pets in ponds or bath houses. Period.
- 4) Please do not allow your pet to dig holes.
- 5) Respect others by not allowing your pet to vocalize incessantly, early, late, and or repeatedly.
- 6) Do not leave pets unattended. Tying them out or leaving them to bark through windows is unacceptable and will result in a call from us to you.

Following these simple rules will keep Timberlake open to pets for generations to come.

Thank You.